

Holland Haven Primary School's Creative Curriculum Planning: Autumn 1 (A1)

Additional cross-curricular, Cultural Capital and SMSC links [Diversity Thread](#)

Phase:	LOWER SCHOOL Years 1 and 2
Theme:	<u>Castles</u>
Subject Focus(es):	Science - Materials and their properties, using this in the theme to choose the right materials for castles and defences, Healthy eating keeping a knight healthy, knowing the body parts of a knight. History/Geography - Looking at castles through time, their purpose and geographical positions in the context of story telling Literacy - Science reports, fairy tales, nursery rhymes around banquets, narrative around a little knight
Expected outcome(s):	Understand the vocabulary and artifacts found in castles; the era and ways of living; the reasons why castles were used and where they were placed geographically
Educational Visit/Visitor	History off the Page theatre/Colchester Castle/ Layer Marney Towers Medieval experience days
Extended Classroom opportunities	<ul style="list-style-type: none"> History - Hadley Hills and Woods to create a fortress and battlement - children reenact a battle situation of castle Science - Hadley Hills to make castles and defences from different materials LOtC Schools - Creating weapons and tools. Looking at creating food in medieval ways, camp fire with cooking from natural resources (apples and cinnamon etc)
Parent-Pupil Project	To create a costume for a member of the castle grounds (knights, jesters, maidens, kitchen staff etc)
Themed 'visual token' system Learning Environment	<p style="text-align: center;">Our Castles curriculum teams:</p> <p style="text-align: center;">Portcullis Knights Jesters Turrets</p> <p style="text-align: center;">Team tokens are 'castle pebbles'</p> <p>Castles role play/theme area: Key words, information books, story books, role play masks and clothing, castles and battlements, fact files, medieval British historical/famous figures to do with castles: Henry V111</p>
Learning Hooks	Healthy meal plan for a knight and occupants of the castle keep Growing food or making food from scratch in the DT room/ seasonal vegetables etc Cooking food from nature on the fire, apples and berries etc.

<u>Project 1</u>	<p align="center"><u>Buildings</u></p> <p>Artist - Design a shield (explore ideas and record experiences, develop drawing technique for a design sketch and evaluate shields using art vocabulary)</p> <p>Sportsperson - Courtroom dances (perform simple dances)</p> <p>Sportsperson - A style of jousting outdoors where children develop tactics and team games (using basic tactics) circuits and skills to be a Knight/ Archery</p> <p>Geographer - Geographical mapping for a good castle site and why it is good (explore characteristics of England, geographical vocab)</p> <p>Historian - Know about food in the past compared to now (understand how we know about the past) <i>History off the Page?</i></p> <p>Computing Technician - Knowing which machinery did which jobs back in the time of castles, compared to new computer machinery that does it now (know how ICT is used in everyday life)</p> <p>Scientist - Everyday Materials <i>Making castles and materials for these and defense materials</i></p> <p>Musician - Minstrels entertaining the court with musical instruments (perform, listen to and evaluate) (learn to play a musical instrument)</p> <p>DT - Creating food from grown/made ingredients (DT Room Hook) (healthy eating and where food comes from)</p> <p>Reader/Writer non fiction (science report writing)</p> <p>Information and science write up for an experiment with materials for our castles/weapons - linked to science</p>
<u>Project 2</u>	<p align="center"><u>Banquets</u></p> <p>Sportsperson - Jesters dancing and juggling to entertain the court (perform simple dances)</p> <p>PSHE kindness and being a good citizen - People's jobs and roles in the court (respecting differences in others) - <i>class system; automatically placed into a social standing, cultural capital, person being judged by background</i> (being a good friend and positive relationships)</p> <p>Sportsperson - Tennis as an original court game (using basic tactics)</p> <p>Scientist - Animals including humans - taking care <i>eating healthily</i></p> <p>Reader/Writer non fiction instructions and recipe writing. <i>Medieval style recipes and 'sing a song of sixpence' and pies.</i></p>
<u>Project 3</u>	<p align="center"><u>Knights</u></p> <p>Historian - Topic about the life of our young Knight (similarities and difference of people at different times) <i>Class system, jobs and fairness, aristocracy</i></p> <p>Artist - Tapestries telling a story (explore some of the history and culture of art, evaluating work)</p> <p>Sportsperson - Dances to show physical training for our Knight (perform simple dances)</p> <p>Sportsperson - Continuing a style of jousting outdoors where children develop tactics and team games (using basic tactics)</p> <p>Computing Technician- Scratch - Sprite the Knight. (Algorithms)</p> <p>PSHE being kind and a good citizen - Look at the friends our Knight makes along the way (being a good friend and positive relationships)</p> <p>Scientist - Animals including humans - growing up - <i>knowing the body parts of a young Knight</i></p> <p>Literacy - http://www.magickeys.com/books/lk/ <i>The Littlest Knight or Mike the Knight. Themed character.</i></p>
Discrete Reading and Spelling	<p>Daily Reading sessions</p> <p>Daily Letters and Sounds sessions (Monday - Wednesday Letters and Sounds, Thursday High Frequency/Tricky Word work - use some Spell Wise resources - (sets), Friday handwriting (sets)s (Thursday and Friday to have a SPAG focus)</p> <p>Weekly HFW word of the week</p>
Discrete Maths	<p>Following Assertive Mentoring Target planning -</p> <p>Progression Ladder System</p> <p>Creative Coverage</p> <p>Problem Solving opportunities for Fluency and Reasoning</p> <p>Weekly Number focused test/lesson</p> <p>Morning Maths Meetings</p> <p>RM Maths</p> <p>Turtle Diary activities</p>
Discrete	<p>Themed: Creating court dances, moving like knights and their training regimes</p>

Physical Education	To perform simple dances Contributing to a team game in outdoor P.E and using basic tactics in cricket, tennis and a safe style of jousting
Discrete Languages	Discrete French - BBC Primary Languages: Ourselves and Our Families
Discrete Religious Education (Essex)	Special Ways of Living Christian and Buddhists
School and Learning Council Meetings	Whole School 'School Council' and 'Learning Council' (2 representatives from each class) and class response/action and feedback. Pupil Perception Fundraising School Projects
Weekly Assemblies with an SMSC focus	Singing assemblies Whole School Achievement Celebration Assembly Whole School Assemblies exploring Social, Moral, Spiritual and Cultural content Class Assemblies - News Round